

Team Building activities in  
**PORTAVENTURA PARK**





## **Live your own adventure**

A challenge not within everybody's reach... Dare you?

The participants, working into teams, will live their own adventure and will have to pass as many trials and to answer as many questions as possible, as well as to overcome the surprises the Park has in store for them.

In an atmosphere in which the only survivors will be the bravest, we propose the participants a teamwork activity in which they will have to manage themselves to be the most effective team when overcoming the challenge proposed.

They will be the stars of an unforgettable journey surrounded by a five world's unique atmosphere and the most exciting rides to enjoy. Dragon Khan, Hurakan Condor, Furius Baco... and Shambala, all of them will test the participant's ability to let themselves be surrounded by an incomparable atmosphere. The participants will have to get as many points as possible, so they will have to face:





## **Compulsory Points**

Teams must show up along with all its members in these points located in two pleasant rides and make the most of them. The pictures that the teams will get free of charge with the two coupons included inside the material, will witness it.

## **Optional Points**

They are located in the Park rides. A well-made strategy will allow the teams to show up in as many points as possible (the more, the better), get on the rides, and so, resolve more enigmas and add more points for the team. The punctuation will depend on the solving of the enigma not on the number of team members that go on the ride in order to solve it. This means that one member of the team is capable of overcoming the challenge and add points.

## **Compound Tests**

With these tests the participants, showing their bravery, will be able to win extra points for their respective teams. Those extra points will depend on the number of members who overcome the challenges prepared for them. These tests will be situated in the most fearless rides of the Park.



### **Photographic trials on the rides**

At the end of the rides, teams will have two vouchers to freely exchange for required photographs. These photographs will be taken by the participants during the ride, and team members will have to appear as indicated in the roadmap.

### **Games trials**

In Far West game area, teams will find game huts. Teams will have 6 exchangeable coins for 2 free games, and so teams will have the chance to win dolls and get extra points for their teams.

### **Guessing riddles and answering questions about the Park**

Questions, riddles and enigmas about different areas of the Park will have to be responded in the roadmap. It will not be necessary to get on the ride to answer these questions. Therefore the participants will know the details of the five worlds in which PortAventura is divided.



## Photographic Gymkhana

A challenge full of new sensations

This activity is a variation of the previous one, in which the assistants will have to capture with their mobile phones **various locations or well-known characters of the Park**. Those places and characters will be precisely expressed in the map included in the material that the organization will hang to each team at the beginning of the activity.

Likewise, **photographic team theme tasks** will be strategized with the aim of reflecting the atmosphere of the Park's area where they must be executed, as well as **corporate photographs** which are still subject to concretion with the client, based on the goals pursued in the reunion which will be taking place in PortAventura World.





## **Raiders of the Lost Treasure**

Five worlds and a lot of adversities... Dare you?

The participants will become intrepid Treasure Hunters. There is nowhere better for that than PortAventura, the most complete destination with its 5 worlds to enjoy: Mediterrània, Polynèsia, China, Mèxic y Far West.

May our intrepid adventurers come attracted by the fame of fearful Chinese Dragon Khan, the only eight-looping rollercoaster; or the fascinating trip to Himalaya in our hallucinating Shambhala rollercoaster; perhaps they have heard about the Mexican mine train leading them to el Diablo; or somebody explained to them the wonderful sensations waiting for them in Far West, running downhill on the logs by the Rapids in the Colorado Grand Canyon. But they are aware that PortAventura hides a Big Treasure. And they will have to face many enigmas to find it.



In such special environment, where competition will find an incomparable atmosphere, there will be place just for the best hunters. We suggest that the participants, grouped in teams, manage to **Find the Lost Treasure**.

As a team, they will have to overtake tests all over the Park. Therefore, **strategy and planning will play a decisive role**, permitting the teams to spread more powerfully and more efficiently across the Park, and so finding clues which will lead them to the so coveted treasure.

The group will be divided into teams in order to find the **Lost Treasure**. Each team will have to pass as many trials as possible located along the **Five Worlds**. They will have to go on and to enjoy the fascinating rides offered by the Park and so they will fill their **logbook**.

Each team will be made up according to the client's request. Each team will have a Map of the Park, a Logbook and a Secret Diary by which we will certify teams' pass by checking points of the route.

They will reach the hidden treasure of PortAventura Park if they pass all trials.





## **Exclusive Opening Activities**

Dare you to take off? Live your own adventure!

In an environment where just the bravest have place, we suggest the participants, divided up in teams, to be the most efficient and capable team to overcome the challenge we present.

Only the best capacities on organization, coordination and teamwork and the best attitudes will be useful to achieve it.

The teams will have a given time and a special event app in which all the trials to pass are identified. All trials will have to be faced by team. So strategy and planning will play a decisive role, and teams will be able to display more efficiently and more powerfully so they can get more points.

There will be areas exclusively open to the group so this may enjoy its attractions.







### **Obligatory point**

This point, located will make the teams to appear with all their members and to enjoy the ride. This will be a funny ride, low drive level, fit for all members.

### **Different optional points**

Each team will decide whether they go or not to these points, located in Park attractions. A good strategy will be to attend the most, enjoying the attractions and so to be able to solve more puzzles, adding more points to the team.

### **Cumulative trials**

The participants will be able to show their bravery while they add extra points to their teams, according to the number of members that pass the challenges. These points will be located in the most intrepid PortAventura Park rides.



### **Photographic trials**

The assistants will have to capture with their mobile phones various locations. Those places will be precisely expressed in the map included in the event app the organization will hang to each team at the beginning of the activity.

### **Guessing riddles and answering questions about the Park**

Questions, riddles and enigmas about different areas of the Park will have to be responded in the event app. It will not be necessary to ride any attraction to answer these questions. So, those present will know the details of the areas of PortAventura exclusively open to the group.



## **Live an adventure in the Aquatic Park!**

A real challenge... Are you ready to confront it?

Barracudas, King Khajuna, The Torrent, The Typhoon, Tropical Cyclone, Rapid Race...all will test the ability of those present to let themselves be surrounded by an incomparable atmosphere.

Only the best abilities and the best personal attitudes on organization, coordination and team work will be useful to achieve it.

Along two hours, those present will have to get as many points as possible, so they will have to face:





### **Obligatory point**

This point, located in Bermuda Triangle attraction, will make the teams to appear with all their members and to enjoy the attractions. This will be funny attraction, low drive level, fit for all members, the most challenging wave pool around the Caribbean.

### **Different timed points**


In these points the skill will be rewarded to go down in the minor possible time certain attractions. These points will be located in Rapid Race, Barracudas and Tropical Cyclone, some of the most fun and refreshing attractions at Caribe Aquatic Park.

### **Cumulative trial**

The team members will be able to show their bravery while they add extra points to their teams, according to the number of members that pass the challenge. This point will be located in the King Khajuna, the highest free fall slide in Europe.



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